## Edward Whiteside: 2005 UCU Master Class

## Developing pawn structures.

Pawn Levers
$6^{\text {th }}$ August 2005
(notes by Mark Newman)
I have based this talk on an excellent book - Mastering the Sicilian by Danny Kubek. The talk follows well with Rays talk. We are looking at pawn structures. Quote from the book - "believe the strength about a chess expert is their ability to recognize a pawn lever in a position" ( para- phrased). It is important what Kubek doesn't say. He doesn't mention opening repertoires, end games or plan in the middle game but singles above these the recognition of pawn levers.

## What is a pawn lever?

" A Pawn move" - Rays example with the isolated queens pawn was d5.
What does the pawn move do? - it "offers a trade"
Reasons for playing - " improves the lever playing sides pawn structure and or damages the opponents pawn structure"
Can be played at any stage of game - opening, middle, end game.

## Basic example :



White to play the pawn lever b6 wins. If black plays cxb then another pawn lever (lever as in opening something up ). White plays a6. If black to move how does he stop the pawn lever? He plays b 6 and then white cant win. This position requires whites pawns to be close to the end rank. It is a good basic example of a powerful pawn lever.

Most people would give examples where they have won. Here is one I lost against Danny Mallaghan. The Sicilian Dragon against e4. White played atrociously. But you learn more from your losses than wins.


In the dragon - the black king castles, king bishop is fianchettoed and black aims to push the queen side pawns. In this position white hasn't castled and has no counter play. White could still survive but I missed a pawn lever and played the routine move $\mathrm{O}-\mathrm{O}$.

What do you think black did to win the game?
A pawn lever b3. The trade improves blacks position. The white pawn on d3 is weak and should fall.

Instead of white playing O-O what should he have done? The move d4 stops the pawn lever.
O-O wasn't focusing on the needs of the position.
Another local game - David Robb of Bombardier.
Black would like to get his pawn to a4. White managed to hang on.


| $\ldots \ldots . .$. | a5 | signalling the desire for a4. |
| :--- | :--- | :--- |
| Ke 1 | a 4 |  |
| Ke 2 | Be 4 | king gets tempo attacking bishop |
| $\mathrm{B} 4+$ | Kxc 4 |  |
| Bxa4 | b 5 |  |
| Bd 1 | Bg 2 |  |
| Be2+ | Kb3 |  |
| Bxb5 | Kxa3 |  |
| Bd3 |  |  |

This game I won against Michael Waters - I will put it up and you can say what you think about the position.


Best way to learn openings is to learn pawn structures. We will look at three structures in the Sicilian The pawn structures dictate where the pieces should be placed and provide a plan for the middle game. Learn pawn structure and typical middle game plans then play 100 games of that opening to watch for recurring patterns, pawn structures and places for pieces. The subtle positions for pieces in the pawn structure will be learnt through the 100 games. GM's look for patterns. Kopeks book on the Sicilian concentrates on pawn structures not on moves and gives a summary of general principles after each game.


The pawn position for the Scheveningen. Pawns on d6 and e6. Knights possibly on c6 and f6. The structure provides solidity and flexibility with compactness. In general black has the superior pawn position. Black has two central pawns against whites only one. Black will be looking for the d5 pawn lever. If he can get this he should have the better game. He may play e5 first aiming to play d5 very soon afterwards.
White goes for king side attack in middle game if black survives to end game is normally better off.
The black pawns on a6 and b5 are multipurpose. Stopping the knights from b5 and allowing the bishop to develop. Also the b5 pawn can be pushed to hit the knight on c3 defending the e4 pawn. Sometimes black moves e5 to block e4 pawn. Need to get the pawn duo (leading pawns side by side ), so need to get d5. Sometimes black will play g 6 hitting knight or stopping it from going to f5.
If white can get a pawn on f 5 then bad for black.


Whites good knight - black not so good bishop.
Not good for black.

White plays c3 in some variations - the lever a4 can also be useful for white. One game showing this pawn structure. Topolov v Kasparov (Kasparov demolishes the English attack ).

| 1. e4 | c5 |
| :--- | :--- |
| 2. Nf3 | Nc6 |
| 3. d 4 | cxd 4 |
| 4. Nxd4 | e6 |
| 5. Nc3 | d6 |
| 6. Be3 | Nf6 |
| 7. f 3 | Be 7 |

f3 - English attack push g and h pawns. Aim is to castle queens side and slow down kings pawn. It can be intimidating - Kasparov doesn't appear to be intimidated.
8. $\mathrm{g} 4 \quad \mathrm{O}-\mathrm{O}$
9. Qd2 a6
10. O-O-O Nxd4
11. Bxd4 b5

Scheveningen.
\{12. g5 Nd7 d7 must be left for square for knight to be able to
retreat.
13. 44 b4
14. $\mathrm{Ne} 2 \quad \mathrm{Bb} 7\}$
12. $\mathrm{Kb} 1 \quad \mathrm{Nc} 5$
13. h4 Rc8
17. g5 Nd7
18. $\mathrm{Rg} 1 \quad \mathrm{~b} 4$
19. Ne2 Ne 5
and the two bishops also gained tempo by attacking pawn.
20. Rg3 Nc4 good square for knight
21. Qc1 e5 must ensure followed closely by d5
22. Bf2 a5 roll- up the board on the queenside. Gives bishop extra
square
23. Bg 2 to protect e-pawn when playing f4

Ba6 white has a loose piece - the knight on e2 - black could
put his knight anywhere
24. Re1 a4
push.
25. Bh3 Rc6

In a position where you are not sure what to do look for a piece not on a great square and move it to a better one thereby improving your position. Here whites queen is dire.

| 26. Qd1 | d5 | The pawn lever |
| :--- | :--- | :--- |
| 27. exd5 | Rd6 |  |
| 28. f4 |  | allows rook across |
|  | Rxd5 |  |
| 29. Rd3 | Na3+ |  |
| 30. bxa3 | $\mathrm{Bxd3}$ |  |
| 31. cxd3 | Rxd3 |  |

The author summarises that we should take from this. "black swaps Knights on d4 to slow down attack. The d7 square is left for the knight to retreat. Once knight is pulled back it has a "feast of squares" to choose from. Finally the lever e5 and d5.

Next Sicilian setup : The Dragon (Danny Mallaghan watch out!)


The dragon is solid. The 5 pawns and bishop on g 7 are powerful. Black aims to push on queenside.

Black plans rook (s) on c file perhaps doubling them. Pushing b5, a5, a4, b4 storm. The white knight on c3 can be vulnerable sometimes even the rook can afford to swap breaking up the pawns.

White may castle kingside or queenside.
The black knight goes to c4 - very solid.
Whites queen on c1-h6 diagonal with a view to exchanging dark bishops. Black can simply move the rook and put bishop on h 8 .
White may throw up the h pawn.
If black can get the d5 pawn lever he is doing well.
Botnivick v Rausa

1. e4 c5
2. Nf3 Nc6
3. d4 cxd4
4. Nxd4 Nf6
5. Nc3 d6
6. Be 2 g6
7. $\mathrm{Be} 3 \quad \mathrm{Bg} 7$
8. Nb3 Be6
9. f4 O-O
10. O-O Na5
11. NxN QxN
12.Bf3

Bc4
Black looking for exchanges
11. NxN QxN
if 11.f5 Bc4
12. Bd3

Whites queen side exposed
13. Re1 Rfd8
14. Qd2 Qc7 Q on a5 loose white could move Knight from c3 with
attack. Aiming b3 Nd5 and c4
15. Rac1 e5 d5 must follow shortly
16. b3 d5 The pawn lever that wins
17. exd5 e4
18. bxc4 exf3
19. c5 Qa5
20. Rcd1 Ng 4 best gxf3 Nd5

21 Bd4 f2+
22. Kf1 Qa6+ if Kh1 Rd3
23. Qe2 Bd4
24. Rxd4 Qf6
25. Rcd1 Qh4
26. Qd3 Re8
27. Re4 f5
28. Re6 Nh2+
29. $\mathrm{Ke} 2 \quad$ Qxf4

## The Boleslavski pawn structure



The backward d pawn in the middle game is surprisingly difficult to attack and easy to defend

Motifs :
Knight on c6. Possible outpost is e5 if fxe. Black would have isolated d pawn and white isolated e pawn. White outpost for his knight on d5. Back captures on d5 if exd5 better for black. Black is looking for timely d5.

The next game has gone down in history as the "perfect Sicilian". Bobby Fisher looses to TAL 1959.

| 1. e4 | c5 |  |
| :---: | :---: | :---: |
| 2. Nf3 | d6 |  |
| 3. d4 | cxd4 |  |
| 4. Nxd 4 | Nf6 |  |
| 5. Nc3 | a6 |  |
| 6. Bc4 | e6 | the Scheveningen position |
| 7. Bb3 | Be7 |  |
| 8. f4 | O-O |  |
| 9. Qf3 | Qc7 | with a3 queen is safe from knight attacks |
| 10. O-O | b5 |  |
| 11. f5 | b4 |  |
| 12. Na 4 | e5 |  |
| 13. Ne 2 | Bb7 | hit the e pawn |
| 14. Ng3 | Ndb7 | where should the knight go? Nc5 looks good. |
| 15. Be3 | Bc6 | aiming to put Queen on b7 more pressure on pawn |
| 16. Bf 2 | Qb7 | move bishop to allow rook to protect the pawn |
| 17. Rfe 1 | d5 | the defining move the pawn lever |
| 18. exd5 | Nxd5 |  |
| 19. Ne4 | Nf4 | white blocks diagonal with knight self- pinned. |
| 20. c4 | g6 |  |
| 21 fxg6 | f5 |  |
| 22. g7 | Kxg7 |  |
| 23. Qg3+ | Kh8 |  |
| 24. Nec5 | NxN |  |
| 25. Bxc5 | Bxc5+ |  |
| 26. Nxc5 | Qc7 |  |
| 27. Qe3 | Rae8 |  |
| 28. Re2 | Nxe2+ |  |
| 29. Qxe2 | Bxg2 |  |
| 30. Nxa6 | Qc7+ |  |
| 31. Kxg 2 | Rg8+ |  |
| 32. Kh3 | Qg7 |  |

Lessons - aim of the game is the levers e5 / d5.
don't learn openings by rote - look for pawn structures and the needs of these. The structure of the pawns controls the game.

